

**BACHELOR OF COMPUTER APPLICATIONS (BCA) Regular**  
**Syllabus and SCHEME OF EXAMINATION – Ist , IInd, IIIrd YEAR(6 semesters)**

**w.e.f. 2012-13**

**Period per week: 6 for each theory paper and 6 for each practical group in each semester.**

Paper No.	Title of Paper	Max. Marks		Pass Marks	Exam Duration
		External	Internal		
<b>Semester – I w.e.f. 2012-13</b>					
BCA-101	Computer & Programming Fundamentals	80	20	35	3hrs
BCA-102	PC Software	80	20	35	3hrs
BCA-103	Mathematics	80	20	35	3hrs
BCA-104	Logical Organization of Computer-I	80	20	35	3hrs
BCA-105	Practical software Lab – Based on paper BCA-102 i.e Word, Excel and Power point	80	20	35	3hrs
<b>Semester – II</b>					
BCA-106	'C' Programming	80	20	35	3hrs
BCA-107	Logical Organization of Computer-II	80	20	35	3hrs
BCA-108	Mathematical Foundations of Computer Science	80	20	35	3hrs
BCA-109	Structured System Analysis and Design	80	20	35	3hrs
BCA-110	Practical software Lab – Based on paper BCA-106, i.e.'C' Programming	80	20	35	3hrs
<b>Semester – III w.e.f. 2013-14</b>					
BCA-201	Introduction to Operating System	80	20	35	3hrs
BCA-202	DATA STRUCTURES – I	80	20	35	3hrs
BCA-203	Introduction to database system	80	20	35	3hrs
BCA-204	Communication skills (English)	80	20	35	3hrs
BCA-205	Practical software Lab – Based on paper BCA-202 & 203 using C Language and SQL	80	20	35	3hrs
<b>Semester – IV</b>					
BCA-206	WEB DESIGNING	80	20	35	3hrs
BCA-207	DATA STRUCTURES – II	80	20	35	3hrs
BCA-208	Object Oriented Programming Using C++	80	20	35	3hrs
BCA-209	Software Engineering	80	20	35	3hrs
BCA-210	Practical software Lab– Based on paper BCA-206 & 208, i.e.HTML and C++ Programming	80	20	35	3hrs
<b>Semester – V w.e.f. 2014-15</b>					
BCA-301	Management information system	80	20	35	3hrs
BCA-302	Computer Graphics	80	20	35	3hrs
BCA-303	Data Communication and Networking	80	20	35	3hrs
BCA-304	Visual Basic	80	20	35	3hrs
BCA-305	Practical software Lab– Based on paper BCA-304 i.e. Visual Basic	80	20	35	3hrs
<b>Semester – VI</b>					
BCA-306	E-Commerce	80	20	35	3hrs
BCA-307	Object Technologies & Programming using Java	80	20	35	3hrs
BCA-308	Artificial Intelligence	80	20	35	3hrs
BCA-309	Introduction to .net	80	20	35	3hrs
BCA-310	Practical software Lab– Based on paper BCA-307 & 309 using java & .net	80	20	35	3hrs

## SYLLABUS OF B.C.A. III & IV SEMESTER **effective from 2013-14**

### **BCA-201 : Introduction to Operating System**

External Marks: 80

Internal Marks: 20

Time: 3 hours

Note: Examiner will be required to set NINE questions in all. Question Number 1 will consist of total 8 parts (short-answer type questions) covering the entire syllabus and will carry 16 marks. In addition to the compulsory question there will be four units i.e. Unit-I to Unit-IV. Examiner will set two questions from each Unit of the syllabus and each question will carry 16 marks. Student will be required to attempt FIVE questions in all. Question Number 1 will be compulsory. In addition to compulsory question, student will have to attempt four more questions selecting one question from each Unit.

#### UNIT – I

**Fundamentals of Operating system:** Introduction to Operating System, its need and operating System services, Early systems, Structures - Simple Batch, Multi programmed, timeshared, Personal Computer, Parallel, Distributed Systems, Real-Time Systems.

**Process Management:** Process concept, Operation on processes, Cooperating Processes, Threads, and Inter-process Communication.

#### UNIT-II

**CPU Scheduling:** Basic concepts, Scheduling criteria, Scheduling algorithms : FCFS, SJF, Round Robin & Queue Algorithms.

**Deadlocks:** Deadlock characterization, Methods for handling deadlocks, Banker's Algorithm.

#### UNIT-III

**Memory Management:** Logical versus Physical address space, Swapping, Contiguous allocation, Paging, Segmentation.

**Virtual Memory:** Demand paging, Performance of demand paging, Page replacement, Page replacement algorithms, Thrashing.

#### UNIT-IV

**File management:** File system Structure, Allocation methods: Contiguous allocation, Linked allocation, Indexed allocation, Free space management: Bit vector, Linked list, Grouping, Counting.

**Device Management:** Disk structure, Disk scheduling: FCFS, SSTF, SCAN, C-SCAN, LOOK, C-LOOK.

#### **Suggested Readings**

1. Abraham Silberschatz, Peter B. Galvin, " Operating System Concepts", Addison-Wesley publishing. Co., 7th. Ed., 2004.
2. Nutt Gary, "Operating Systems", Addison Wesley Publication, 2000.
3. Andrew S. Tannenbaum, "Modern Operating Systems", Pearson Education Asia, Second Edition, 2001.
4. William Stallings, "Operating Systems, "Internals and Design Principles", 4th Edition, PH, 2001.
5. Ekta Walia, "Operating Systems Concepts", Khanna Publishes, New Delhi, 2002.

**Note:** Latest and additional good books may be suggested and added from time to time.

## BCA – 202 : DATA STRUCTURES – I

External Marks: 80  
Internal Marks: 20

Time: 3 hours

Note: Examiner will be required to set NINE questions in all. Question Number 1 will consist of total 8 parts (short-answer type questions) covering the entire syllabus and will carry 16 marks. In addition to the compulsory question there will be four units i.e. Unit-I to Unit-IV. Examiner will set two questions from each Unit of the syllabus and each question will carry 16 marks. Student will be required to attempt FIVE questions in all. Question Number 1 will be compulsory. In addition to compulsory question, student will have to attempt four more questions selecting one question from each Unit.

### UNIT – I

Introduction: Elementary data organization, Data Structure definition, Data type vs. data structure, Categories of data structures, Data structure operations, Applications of data structures, Algorithms complexity and time-space tradeoff, Big-O notation.

Strings: Introduction, Storing strings, String operations, Pattern matching algorithms.

### UNIT – II

Arrays: Introduction, Linear arrays, Representation of linear array in memory, address calculations, Traversal, Insertions, Deletion in an array, Multidimensional arrays, Parallel arrays, Sparse arrays.

Linked List: Introduction, Array vs. linked list, Representation of linked lists in memory, Traversal, Insertion, Deletion, Searching in a linked list, Header linked list, Circular linked list, Two-way linked list, Threaded lists, Garbage collection, Applications of linked lists.

### UNIT – III

Stack: Introduction, Array and linked representation of stacks, Operations on stacks, Applications of stacks: Polish notation, Recursion.

Queues: Introduction, Array and linked representation of queues, Operations on queues, Deques, Priority Queues, Applications of queues.

### UNIT – IV

Tree: Introduction, Definition, Representing Binary tree in memory, Traversing binary trees, Traversal algorithms using stacks.

Graph: Introduction, Graph theory terminology, Sequential and linked representation of graphs.

### SUGGESTED READINGS

1. Seymour Lipschutz, "Data Structure", Tata-McGraw-Hill
2. Horowitz, Sahni & Anderson-Freed, "Fundamentals of Data Structures in C", Orient Longman.
3. Trembley, J.P. And Sorenson P.G., "An Introduction to Data Structures With Applications", Mcgrraw- Hill International Student Edition, New York.
4. Mark Allen Weiss Data Structures and Algorithm Analysis In C, Addison- Wesley, (An Imprint Of Pearson Education), Mexico City. Prentice- Hall Of India Pvt. Ltd., New Delhi.
5. Yedidyan Langsam, Moshe J. Augenstein, and Aaron M. Tenenbaum, "Data Structures Using C", Prentice- Hall of India Pvt. Ltd., New Delhi.

**Note:** Latest and additional good books may be suggested and added from time to time.

Time: 3 hours

Note: Examiner will be required to set NINE questions in all. Question Number 1 will consist of total 8 parts (short-answer type questions) covering the entire syllabus and will carry 16 marks. In addition to the compulsory question there will be four units i.e. Unit-I to Unit-IV. Examiner will set two questions from each Unit of the syllabus and each question will carry 16 marks. Student will be required to attempt FIVE questions in all. Question Number 1 will be compulsory. In addition to compulsory question, student will have to attempt four more questions selecting one question from each Unit.

#### UNIT – I

Basic Concepts – Data, Information, Records and files. Traditional file –based Systems-File Based Approach-Limitations of File Based Approach, Database Approach-Characteristics of Database Approach, advantages and disadvantages of database system, components of database system, Database Management System (DBMS), Components of DBMS Environment, DBMS Functions and Components, DBMS users, Advantages and Disadvantages of DBMS, DBMS languages.

Roles in the Database Environment - Data and Database Administrator, Database Designers, Applications Developers and Users .

#### UNIT – II

Database System Architecture – Three Levels of Architecture, External, Conceptual and Internal Levels, Schemas, Mappings and Instances .

Data Independence – Logical and Physical Data Independence .

Classification of Database Management System, Centralized and Client Server architecture to DBMS .

Data Models: Records- based Data Models, Object-based Data Models, Physical Data Models and Conceptual Modeling.

#### UNIT – III

Entity-Relationship Model – Entity Types, Entity Sets, Attributes Relationship Types, Relationship Instances and ER Diagrams, abstraction and integration.

Basic Concepts of Hierarchical and Network Data Model, Relational Data Model:-Brief History, Relational Model Terminology-Relational Data Structure, Database Relations, Properties of Relations, Keys, Domains, Integrity Constraints over Relations, .

#### UNIT – IV

Relational algebra, Relational calculus, Relational database design: Functional dependencies, Modification anomalies, 1<sup>st</sup> to 3<sup>rd</sup> NFs, BCNF, 4<sup>th</sup> and 5<sup>th</sup> NFs, computing closures of set FDs, SQL: Data types, Basic Queries in SQL, Insert, Delete and Update Statements, Views, Query processing: General strategies of query processing, query optimization, query processor, concept of security, concurrency and recovery.

#### SUGGESTED READINGS

1. Elmasri & Navathe, "Fundamentals of Database Systems", 5th edition, Pearson Education.
2. Thomas Connolly Carolyn Begg, "Database Systems", 3/e, Pearson Education
3. C. J. Date, "An Introduction to Database Systems", 8<sup>th</sup> edition, Addison Wesley N. Delhi.

**Note:** Latest and additional good books may be suggested and added from time to time.

**BCA-204 : COMMUNICATION SKILLS (ENGLISH)**

**External Marks: 80**

**Internal Marks: 20**

**Time: 3 hours**

Note: Examiner will be required to set NINE questions in all. Question Number 1 will consist of total 8 parts (short-answer type questions) covering the entire syllabus and will carry 16 marks. In addition to the compulsory question there will be four units i.e. Unit-I to Unit-IV. Examiner will set two questions from each Unit of the syllabus and each question will carry 16 marks. Student will be required to attempt FIVE questions in all. Question Number 1 will be compulsory. In addition to compulsory question, student will have to attempt four more questions selecting one question from each Unit.

**UNIT-I**

**Introduction to Basics of Communication:** Communication and its various definition, features/characteristics of the communication, process of communication, communication model and theories, barrier to effective communication.

**UNIT-II**

**Improving LSRW:** introduction, verbal and nonverbal communication, listening process, group discussion, forms of oral presentation, self-presentation, dyadic communication, 5C's of communication, Developing dialogues, soft skill.

**UNIT-III**

**Basic vocabulary:** how to improve vocabulary, prefix/suffix, synonyms/antonyms, one word substitution, spellings

**Developing fluency:** grammar (conjunction, auxiliaries, prepositions, articles, tenses.....), language games.

**UNIT-IV**

**Proper use of Language:** The Communication Skills, The effective Speech.

**Effective self-presentation & facing interview:** The interview process & preparing for it, The presentation skills.

**SUGGESTED READINGS**

1. Vik, Gilsdorf, "Business Communication", Irwin
2. K K Sinha, "Business Communication", Himalaya Publishing House / Galgoria Publication
3. Bovee, "Business Communication", Pearson ' PHI
4. Mohan, Banerjee, Business Communication, Mac million
5. Raman, Singh – Business communication – Oxford Press

**Note:** Latest and additional good books may be suggested and added from time to time.

BCA-205 : PRACTICAL- SOFTWARE LAB  
PRACTICAL BASED ON PAPER BCA-202 & 203 USING C LANGUAGE AND SQL.

# SYLLABUS OF BCA IVTH SEMESTER

BCA – 206 : WEB DESIGNING

External Marks:80

Internal Marks:20

Time: 3 hours

Note: Examiner will be required to set NINE questions in all. Question Number 1 will consist of total 8 parts (short-answer type questions) covering the entire syllabus and will carry 16 marks. In addition to the compulsory question there will be four units i.e. Unit-I to Unit-IV. Examiner will set two questions from each Unit of the syllabus and each question will carry 16 marks. Student will be required to attempt FIVE questions in all. Question Number 1 will be compulsory. In addition to compulsory question, student will have to attempt four more questions selecting one question from each Unit.

## UNIT – I

Introduction to Internet and World Wide Web; Evolution and History of World Wide Web; Basic features; Web Browsers; Web Servers; Hypertext Transfer Protocol, Overview of TCP/IP and its services; URLs; Searching and Web-Casting Techniques; Search Engines and Search Tools;

## UNIT – II

Web Publishing: Hosting your Site; Internet Service Provider; Web terminologies, Phases of Planning and designing your Web Site; Steps for developing your Site; Choosing the contents; Home Page; Domain Names, Front page views, Adding pictures, Links, Backgrounds, Relating Front Page to DHTML.

Creating a Website and the Markup Languages (HTML, DHTML);

## UNIT – III

Web Development: Introduction to HTML; Hypertext and HTML; HTML Document Features; HTML command Tags; Creating Links; Headers; Text styles; Text Structuring; Text colors and Background; Formatting text; Page layouts;

## UNIT – IV

Images; Ordered and Unordered lists; Inserting Graphics; Table Creation and Layouts; Frame Creation and Layouts; Working with Forms and Menus; Working with Radio Buttons; Check Boxes; Text Boxes;

DHTML: Dynamic HTML, Features of DHTML, CSSP(cascading style sheet positioning) and JSSS(JavaScript assisted style sheet), Layers of netscape, The ID attributes, DHTML events.

## SUGGESTED READINGS

1. Raj Kamal, "Internet and Web Technologies", Tata McGraw-Hill.
2. Ramesh Bangia, "Multimedia and Web Technology", Firewall Media.
3. Thomas A. Powell, "Web Design: The Complete Reference" , 4/e, Tata McGraw-Hill
4. Wendy Willard, "HTML Beginners Guide", Tata McGraw-Hill.
5. Deitel and Goldberg, "Internet and World Wide Web, How to Program", PHI.

**Note:** Latest and additional good books may be suggested and added from time to time.

Time: 3 hours

Note: Examiner will be required to set NINE questions in all. Question Number 1 will consist of total 8 parts (short-answer type questions) covering the entire syllabus and will carry 16 marks. In addition to the compulsory question there will be four units i.e. Unit-I to Unit-IV. Examiner will set two questions from each Unit of the syllabus and each question will carry 16 marks. Student will be required to attempt FIVE questions in all. Question Number 1 will be compulsory. In addition to compulsory question, student will have to attempt four more questions selecting one question from each Unit.

#### UNIT – I

Tree: Header nodes, Threads, Binary search trees, Searching, Insertion and deletion in a Binary search tree, AVL search trees, Insertion and deletion in AVL search tree, m-way search tree, Searching, Insertion and deletion in an m-way search tree, B-trees, Searching, Insertion and deletion in a B-tree, B+tree, Huffman's algorithm, General trees.

#### UNIT – II

Graphs: Warshall's algorithm for shortest path, Dijkstra algorithm for shortest path, Operations on graphs, Traversal of graph, Topological sorting.

#### UNIT – III

Sorting: Internal & external sorting, Radix sort, Quick sort, Heap sort, Merge sort, Tournament sort, Searching: Linear search, binary search, merging, Comparison of various sorting and searching algorithms on the basis of their complexity.

#### UNIT – IV

Files: Physical storage devices and their characteristics, Attributes of a file viz fields, records, Fixed and variable length records, Primary and secondary keys, Classification of files, File operations, Comparison of various types of files, File organization: Serial, Sequential, Indexed-sequential, Random-access/Direct, Inverted, Multilist file organization.  
Hashing: Introduction, Hashing functions and Collision resolution methods .

#### SUGGESTED READINGS

1. Seymour Lipschutz, "Data Structure", Tata-McGraw-Hill
2. Horowitz, Sahni & Anderson-Freed, "Fundamentals of Data Structures in C", Orientlongman.
3. Trembley, J.P. And Sorenson P.G., "An Introduction to Data Structures With Applications", Mcgrraw- Hill International Student Edition, New York.
4. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C", Addison- Wesley, (An Imprint Of Pearson Education), Mexico City.Prentice- Hall Of India Pvt. Ltd., New Delhi.

**Note:** Latest and additional good books may be suggested and added from time to time.

## BCA-208: Object Oriented Programming Using C++

External Marks: 80

Internal Marks: 20

Time: 3 hours

Note: Examiner will be required to set NINE questions in all. Question Number 1 will consist of total 8 parts (short-answer type questions) covering the entire syllabus and will carry 16 marks. In addition to the compulsory question there will be four units i.e. Unit-I to Unit-IV. Examiner will set two questions from each Unit of the syllabus and each question will carry 16 marks. Student will be required to attempt FIVE questions in all. Question Number 1 will be compulsory. In addition to compulsory question, student will have to attempt four more questions selecting one question from each Unit.

### UNIT-I

**Object Oriented Programming Concepts :** Procedural Language and Object Oriented approach, Characteristics of OOP, user defined types, polymorphism and encapsulation. Getting started with C++: syntax, data types, variables, string, function, namespace and exception, operators, flow control, recursion, array and pointer, structure .

### UNIT-II

**Abstracting Mechanism:** classes, private and public, Constructor and Destructor , member function, static members, references;

**Memory Management:** new, delete, object copying, copy constructor, assignment operator, this input/output

### UNIT-III

**Inheritance and Polymorphism:** Derived Class and Base Class, Different types of Inheritance,

Overriding member function, Abstract Class, Public and Private Inheritance, Ambiguity in Multiple inheritance , Virtual function, Friend function, Static function.

### UNIT-IV

**Exception Handling:** Exception and derived class, function exception declaration, unexpected exception, exception when handling exception, resource capture and release.

**Template and Standard Template Library:** Template classes, declaration, template functions, namespace, string, iterators, hashes, iostreams and other types.

### SUGGESTED READINGS

1. Herbert Schildts : C++ - The Complete Reference, Tata McGraw Hill Publications.
2. Balaguru Swamy : C++, Tata McGraw Hill Publications.
3. Balaguruswamy : Object Oriented Programming and C++, TMH.
4. Shah & Thakker : Programming in C++, ISTE/EXCEL.
5. Johnston : C++ Programming Today, PHI.
6. Object Oriented Programming and C++, Rajaram, New Age International.
7. Samanta : Object Oriented Programming with C++ & JAVA, PHI.

**Note :** Latest and additional good books may be suggested and added from time to time.



## **BCA-209 : Software Engineering**

External Marks: 80

Internal Marks: 20

Time: 3 hours

Note: Examiner will be required to set NINE questions in all. Question Number 1 will consist of total 8 parts (short-answer type questions) covering the entire syllabus and will carry 16 marks. In addition to the compulsory question there will be four units i.e. Unit-I to Unit-IV. Examiner will set two questions from each Unit of the syllabus and each question will carry 16 marks. Student will be required to attempt FIVE questions in all. Question Number 1 will be compulsory. In addition to compulsory question, student will have to attempt four more questions selecting one question from each Unit.

### **UNIT – I**

**Introduction:** Software Crisis, Software Processes & Characteristics, Software life cycle models, Waterfall, Prototype, Evolutionary and Spiral Models.

**Software Requirements Analysis & Specifications:** Requirement engineering, requirement elicitation techniques like FAST, QFD, requirements analysis using DFD, Data dictionaries & ER Diagrams, Requirements documentation, Nature of SRS, Characteristics & organization of SRS .

### **UNIT – II**

**Software Project Management Concepts:** The Management spectrum, The People The Problem, The Process, The Project.

**Software Project Planning:** Size Estimation like lines of Code & Function Count, Cost Estimation Models, COCOMO, Risk Management.

### **UNIT - III**

**Software Design:** Cohesion & Coupling, Classification of Cohesiveness & Coupling, Function Oriented Design, Object Oriented Design, Software Metrics: Software measurements: What & Why, Token Count, Halstead Software Science Measures, Design Metrics, Data Structure Metrics

**Software Implementation:** Relationship between design and implementation, Implementation issues and programming support environment, Coding the procedural design, Good coding style.

### **UNIT - IV**

**Software Testing:** Testing Process, Design of Test Cases, Types of Testing, Functional Testing, Structural Testing, Test Activities, Unit Testing, Integration Testing and System Testing, Debugging Activities.

**Software Maintenance:** Management of Maintenance, Maintenance Process, Reverse Engineering, Software Re-engineering, Configuration Management, Documentation.

### **Suggested Readings**

1. Gill, Nasib Singh : Software Engineering, Khanna Book Publishing Co. (P) Ltd. N. Delhi.
2. Pressman : Software Engineering, TMH.
3. Jalote, Pankaj : An Integrated Approach to Software Engineering, Narosa Publications.
4. Chhillar Rajender Singh : Software Engineering : Testing, Faults, Metrics, Excel Books, New Delhi.
5. Ghezzi, Carlo : Fundamentals of Software Engineering, PHI.
6. Fairely, R.E. : Software Engineering Concepts, McGraw-Hill.
7. Lewis, T.G.: Software Engineering, McGraw-Hill.
8. Shere : Software Engineering & Management, Prentice Hall.

**Note :** Latest and additional good books may be suggested and added from time to time.

BCA-210 : PRACTICAL- SOFTWARE LAB  
PRACTICAL BASED ON PAPER BCA-206 & BCA-208 USING HTML AND C++  
LANGUAGE